

In the Specification:

Page 1, line 14, after "08/691,852" insert -- now U.S. Patent No. 5,956,484 --.

Page 1, line 16, after "08/664,086" insert -- now U.S. Patent No. 6,028,593 --.

Page 10, line 31, replace "and Application Serial Nos. 08/664,086 and 08/881,691" with -- 6,028,593, and 6,100,874 --.

Page 19, line 37, delete "Atty. Ref. IMM1P015,".

Page 27, line 33, change "co-pending patent applications serial nos. 08/846,011 and 08/877,114" to -- U.S. Patent Nos. 6,147,674 and 6,169,540 --.

In the Claims:

All pending claims are reproduced below. Claims that have been changed by this amendment are labelled as "amended."

1. (amended) A networked [force] haptic feedback gaming system comprising:

[a network;]

a first computer coupled to [said] a network, said first computer including a first visual display and a first interface device capable of providing a first computer input, said first interface device including at least one actuator capable of providing [force feedback] tactile sensations in response to a [force] haptic feedback signal provided by said first computer, said first computer developing [an] a first image in a first gaming environment on said visual display that is associated with first stored [force feedback] tactile sensation information, wherein said first computer produces said first image and said [force] haptic feedback signal based at least in part on game information received from a second computer; and

a second computer coupled to said network, said second computer including a second visual display and a second interface device capable of providing a second computer input, said second interface device including at least one actuator capable of providing [force] haptic feedback in response to a [force] haptic feedback signal provided by said second computer, said second computer developing [an] a second image in a second gaming environment on said visual display substantially simultaneously with said development of said first image in said first gaming environment, said second image [that is] associated with stored [force feedback] tactile sensation information, wherein said second computer produces said second image and said [force] haptic feedback signal based at least in part on information received from said first computer.